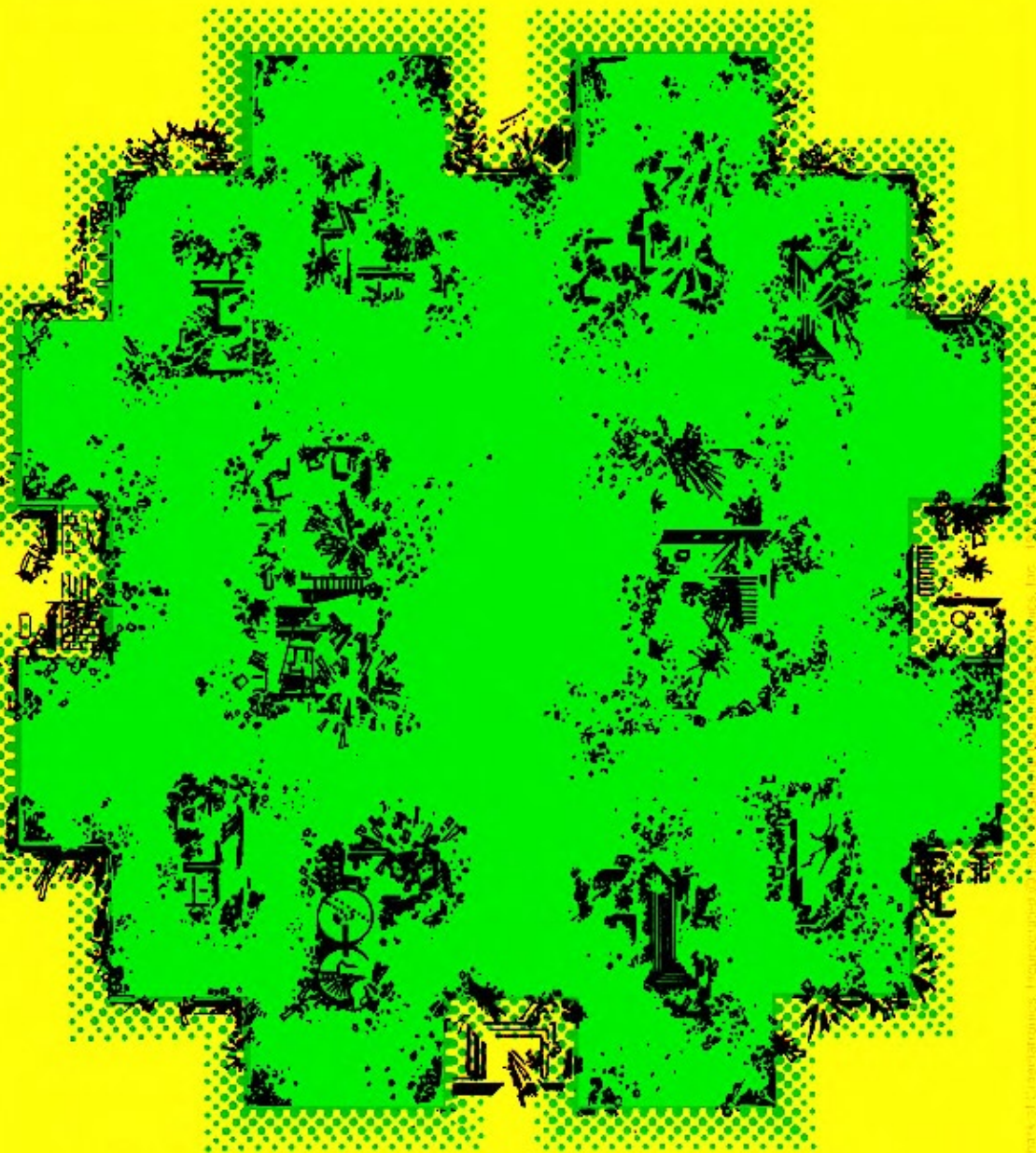


PLAYER ONE

PLAYER TWO



ARMOR..ATTACK.

ROTATE
LEFT



ROTATE
RIGHT



THRUST



FIRE

